

ST. ANDREWS SCOTS SR. SEC. SCHOOL

9th Avenue, I.P. Extension, Patparganj, Delhi – 110092

Session: 2025 - 26

Class- IV

Subject- Computer

L-8(Introduction to Kodu Game lab)

Code Quest (Pg. 88)

1. b)
2. d)
3. a)
4. c)

Code Quest (Pg.93)

- 1.Plus sign
2. Save my world option is used to save the games

TECH READY

A. Tick (✓) the Correct Option.

1. (iii) Kodu
2. (i) Play
3. (iv) Esc
4. (iv) W

B. Fill in the blanks using the words given below:

1. New world
2. creativity
3. Move backward
4. Plus

C. Answer the following Questions:

1.What is an object in the kodu game lab?

Ans. An object in the Kodu game lab can be a character or item like an apple, tree, bot, or kodu that you can program.

2.How can you save a project in kodu

Ans. Click on the Home button and then click on Save My World to save a project.

3.Name the key used to Turn Right and Turn Left?

Ans. a)Turn Right -D
b)Turn left -A

4. Write the steps to start the first tutorial in kodu.

Ans. To start with the first tutorial on Kodu, follow the given steps:

Step 1 Enter your name and pin.

Step 2 Click on OK button.

Step 3 Click on Community.

Step 4 Type tutorial in the search box.

Step 5 Click on First Tutorial.

Competency-based/ Application – based Questions.

1. Kodu Game lab