

ST. ANDREWS SCOTS SR. SEC. SCHOOL

9th Avenue, I.P. Extension, Patparganj, Delhi – 110092

Session: 2025 - 26

Class- IV

Subject- Computer

L-8(Introduction to Kodu Game lab)

Code Quest (Pg. 88)

1. b)
2. d)
3. a)
4. c)

Code Quest (Pg.93)

1. Plus sign
2. Save my world option is used to save the games

TECH READY

A. Tick (✓) the Correct Option.

1. (iii) Kodu
2. (i) Play
3. (iv) Esc
4. (iv) W

B. Fill in the blanks using the words given below:

1. New world
2. creativity
3. Move backward
4. Plus

C. Answer the following Questions:

1.What is an object in the kodu game lab?

Ans. An object in the Kodu game lab can be a character or item like an apple, tree, bot, or kodu that you can program.

2.How can you save a project in kodu

Ans. Click on the Home button and then click on Save My World to save a project.

3.Name the key used to Turn Right and Turn Left?

Ans. a)Turn Right -D
b)Turn left -A

4. Write the steps to start the first tutorial in kodu.

Ans. To start with the first tutorial on Kodu, follow the given steps:

Step 1 Enter your name and pin.

Step 2 Click on OK button.

Step 3 Click on Community.

Step 4 Type tutorial in the search box.

Step 5 Click on First Tutorial.

Competency-based/ Application – based Questions.

1. Kodu Game lab